





Economic Development Office Dublin City Council

Report Date: 05/01/2023 Survey Fieldwork: November 2022

Report by:



www.delve-research.com 1





	l.	Background and Respondent Profile
	П.	Summary of Results
		Life Satisfaction
		Engaging in Shopping and Socialising in Dublin
		Perceptions and Sentiment - Shopping and Socialising in Dublin
		Selection, Supporting, Getting Around
		Overall Rating of Shopping and Leisure Experience
		Impact of Pandemic on Shopping and Socialising in the City Centre
		Feeling Safe in the City Centre
		Engaging in Online Shopping
		Division of Spend - City Centre, Suburbs, Online
		Appeal of Areas of Dublin
	XIII.	Factors Influencing Where You Shop
AL.		Use of Technology and Loyalty Mechanisms
		Current and Anticipated Spend
		Value for Money in Dublin
		Improving the Overall Shopping Experience in Dublin
		Getting in to the City Centre
		Ease of Getting in and Around the City Centre
	XX.	Making Dublin City Centre More Attractive for Shopping and Socialising
	XXI.	Circular Economy
	XXII.	Extending Pub / Nightclub Opening Hours





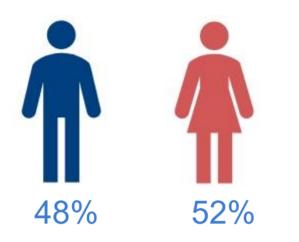
- Online survey, 16th - 27th November 2022

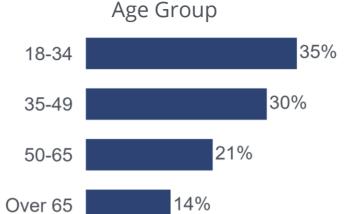
- 1,036 respondents from the "Your Dublin, Your Voice" opinion panel
- 21% response rate
- Global margin of error +/- 3%

- Robust panel in existence since 2010, recruitment through various channels

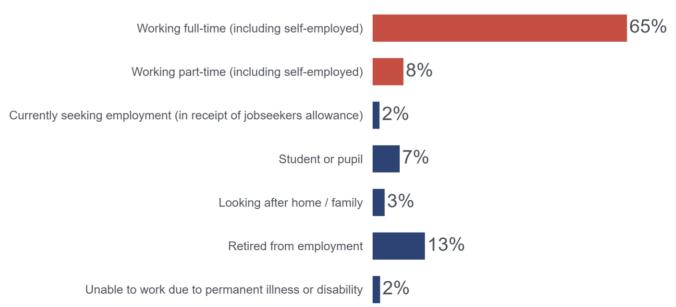
Respondent Profile

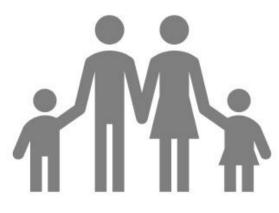






Employment Status





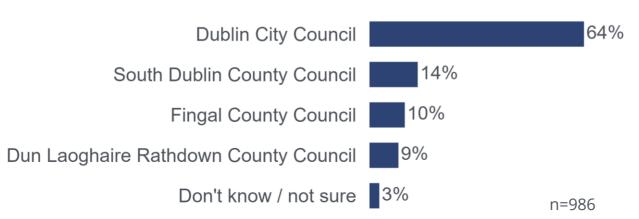
24% with dependent children in household



39 nationalities represented on this survey, 88% Irish



Local Authority

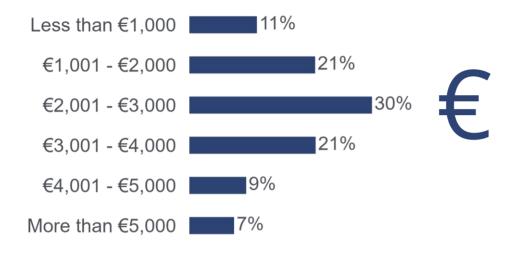


Current Area of Residence

	%
Dublin 1	4%
Dublin 2	2%
Dublin 3	5%
Dublin 4	4%
Dublin 5	5%
Dublin 6	4%
Dublin 6W	5%
Dublin 7	9%
Dublin 8	10%
Dublin 9	7%
Dublin 10	1%
Dublin 11	5%
Dublin 12	6%
Dublin 13	3%
Dublin 14	4%
Dublin 15	4%
Dublin 16	1%
Dublin 17	1%
Dublin 18	2%
Dublin 20	1%
Dublin 22	1%
Dublin 24	3%
County Dublin	9%
Outside County Dublin	4%



Monthly Income After Taxes, Before Bills



Monthly Disposable Income After Bills Are Paid





		Background and Respondent Profile
	н.	Summary of Results
	Ш.	Life Satisfaction
		Engaging in Shopping and Socialising in Dublin
		Perceptions and Sentiment - Shopping and Socialising in Dublin
		Selection, Supporting, Getting Around
		Overall Rating of Shopping and Leisure Experience
		Impact of Pandemic on Shopping and Socialising in the City Centre
		Feeling Safe in the City Centre
		Engaging in Online Shopping
		Division of Spend - City Centre, Suburbs, Online
		Appeal of Areas of Dublin
IN NOT	XIII.	Factors Influencing Where You Shop
		Use of Technology and Loyalty Mechanisms
		Current and Anticipated Spend
		Value for Money in Dublin
		Improving the Overall Shopping Experience in Dublin
		Getting in to the City Centre
		Ease of Getting in and Around the City Centre
	XX.	Making Dublin City Centre More Attractive for Shopping and Socialising
	XXII.	Circular Economy
	XXII.	Extending Pub / Nightclub Opening Hours



Life Satisfaction

6.7 out of 10 is the average life satisfaction score among respondents. This is down from 6.8 measured in August 2022.
 Life satisfaction Life satisfaction is highest among over 65s (7.4 out of 10). Life Satisfaction increases with educational achievement and is higher among those with higher incomes.

Engaging in Shopping and Socialising

- 95% of respondents shop (other than for groceries) in a physical shop in the city or Dublin region; 89% dine / eat out in the city or region; 72% go to the pub in the city or region.
- Frequency of shopping in physical stores for clothes / fashion and books has declined since 2018.

Perceptions and Sentiment – Shopping and Socialising in Dublin

Agreement has declined since 2018 with statements "I like to go out and socialise in Dublin" (81% agreed in 2018, 69% agree in 2022), "I enjoy shopping in Dublin" (74% agreed in 2018, 59% agree in 2022), "Dublin has a vibrant city centre" (89% agreed in 2018, 54% agree in 2022) and "Shopping in Dublin city centre is a pleasant experience" (71% agreed in 2018, 41% agree in 2022).



Selection, Supporting and Getting Around

- Agreement has declined since 2018 with statements "Dublin has a good range of high quality restaurants" (93% agreed in 2018, 85% agree in 2022) and "Dublin has a wide selection of unique shops and independent retailers" (70% agreed in 2018, 50% agree in 2022). Agreement has increased with the statement "I make a conscious effort to support local shops in my neighbourhood" (68% agreed in 2018, 76% agree in 2022).
- Ease of identifying shopping areas and ease of getting around the city centre while shopping has not changed significantly.

Overall Rating of Shopping and Leisure in Dublin

• The overall rating of dining / eating out, going to the pub, and shopping (other than for groceries) has declined since 2018.

Impact of Pandemic on Shopping and Socialising in Dublin City

- 42% of respondents felt that shopping and socialising in Dublin City has changed for the worse as a result of COVID-19.
 These cited business closures and more anti-social behaviour on the streets among the main reason for this.
- 23% of respondents felt that shopping and socialising in Dublin City has changed for the better as a result of COVID-19.
 These cited increases in outdoor seating / dining areas and pedestrianisation among the main reasons for this.



Feeling Safe in the City Centre

- 61% of respondents indicated that they feel safe in Dublin city centre during the day, down from 72% in 2018.
- 24% of respondents indicated that they feel safe in Dublin city centre at night, down from 38% in 2018.
- Female respondents and older respondents were less likely than others to feel safe in the city centre.
 Engaging in Online Shopping
- **65%** of respondents **buy meals online to eat at home** at least occasionally, up from 57% in 2018.
- **31% buy groceries online**, up from 26% in 2018.
- **61% buy books online**, down from 70% in 2018.
- **47% buy personal electronics online**, down from 68% in 2018.
- Browsing for information before shopping in a physical store (90%) and buying clothes / fashion online (65%) have not changed significantly since 2018.
- **13%** of respondents indicated that they **buy alcohol online** at least occasionally (not asked in 2018).



Division of Spend

- 42% of clothes / fashion spend is in the city centre, 29% outside the city centre, and 29% online
- 54% of pub spend among respondents is in the city centre
- 57% of eating out spend is in the city centre
- 20% of household durable spend is in the city centre, 59% outside the city centre, and 21% online
- 28% of personal electronics spend is in the city centre, 34% outside the city centre, and 38% online
- 42% of spend on books is in the city centre, 22% outside the city centre, and 36% online
- Across all categories, older respondents had a higher proportion of their spend outside the city centre.

Appeal of Areas

- Grafton Street and environs remains the most appealing area for shopping and socialising, appealing to 79% of respondents. This is followed by Dame St / Camden St / Wexford St / South Great George's Street (65%), Henry Street and environs (49%) and Capel Street (46%).
- Since 2011 there has been a decline in the appeal of suburban shopping centres.



Factors Influencing Where You Shop

- The top 4 most important factors influencing where people shop in physical stores in Dublin are:
 - 1. Good choice of shops / range of stores
 - 2. Pedestrianised streets / attractive environment
 - 3. Good prices / good value for money
 - 4. Good / cheap public transport
- Other factors influencing where people shop include safety, range of unique and independent shops, and accessibility.

Use of Technology and Loyalty Mechanisms

- **49%** of respondents indicated that they have used a **mobile phone payment service** to pay for shopping, up from 14% in 2018.
- **91%** pay by **tapping with card**, up from 81% in 2018.
- **54%** use a **store loyalty card**, down from 63% in 2018.
- **41%** use **shopping vouchers**, down from 63% in 2018.
- **39% pre-order online then collect in person**, 23% receive retailer emails to alert them to offers and 4% use technology (e.g. sizing app) to help select something. These are similar to the figures observed in 2018.



Current Spend

- 36% feel they are spending more now on **shopping** (other than groceries) than 12 months ago, while 28% feel they are spending less now -> 8% net positive
- 46% feel they are spending more now on **going to the pub** than 12 months ago, while 29% feel they are spending less now -> 17% net positive
- 48% feel they are spending more now dining / eating out than 12 months ago, while 25% feel they are spending less now -> 23% net positive

Anticipated Spend

- 21% anticipate spending more on **shopping** (other than groceries) in the next 12 months, while 34% anticipate spending less -> 13% net negative
- 18% anticipate spending more on going to the pub in the next 12 months, while 34% anticipate spending less -> 16% net negative
- 22% anticipate spending more on **dining / eating out** in the next 12 months, while 32% anticipate spending less -> 10% net negative



Value for Money in Dublin

- 17% of respondents felt that shopping (other than for groceries) is good or great value in Dublin, down from 34% in 2018.
- **11%** of respondents felt that **going to the pub is good or great value in Dublin**, in line with 12% in 2018.
- 19% of respondents felt that dining / eating out is good or great value in Dublin, down from 30% in 2018.
 Improving the Overall Shopping Experience in Dublin

The most common suggestions for improving the overall shopping experience in Dublin related to:

- More pedestrian friendly / less traffic (22% of suggestions)
- Improve safety (19%)
- Cleaner city centre / revamp areas (especially O'Connell Street) (10%)

5% of suggestions related to cheaper / free or better car parking, down from 18% in 2011.



Mode of Getting in to the City Centre

- 26% of workers / students get in to the city centre for work or study by bus
- **36%** of respondents use the **bus** to get into the city centre for **shopping**.
- **23%** of **workers / students** get into the city centre **on foot**, up from 16% in 2018.
- **17%** of respondents get into the city centre for **shopping on foot**, up from 10% in 2018.
- **13%** of **workers / students** get into the city centre by **car**, down from 18% in 2018.
- **18%** of respondents get into the city centre for **shopping by car**, down from 24% in 2018.

Ease of Getting in to and Around the City Centre

- **71%** find it **easy to get in** to Dublin city centre, down from 73% in 2018 and 85% in 2011.
- **64%** find it **easy to get around** Dublin city centre, down from 67% in 2018 and 72% in 2011.
- **26%** agree that "Dublin City Council does a good job of maintaining a pleasant city centre" down from 49% in 2018.



Making Dublin City Centre More Attractive for Shopping and Socialising

The top 4 suggestions for making Dublin city centre more attractive for shopping and socialising were:

- 1. Improve sense of **safety** / increase Garda presence (25% of suggestions)
- 2. Cleaner city centre / revamp areas (especially O'Connell Street) (21% of suggestions)
- 3. Pedestrianisation / less traffic (18% of suggestions)
- 4. Improve **amenities** (seating / parks / toilets) (10% of suggestions

Circular Economy

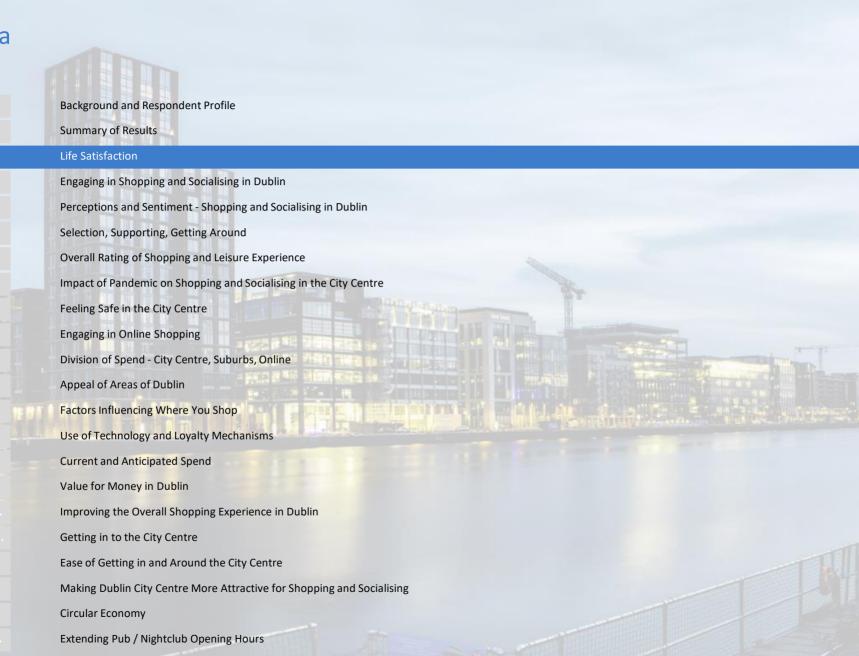
In the past 12 months:

- 62% had paid extra for a more durable product
- 60% had repaired an item instead of replacing it
- 57% had reduced the amount of new products they buy
- 53% had bought more locally produced goods
- 51% had chosen brands with sustainable practices / values
- 50% had bought second-hand / refurbished items
- 96% had engaged in any circular economy behaviour



Extending Pub / Nightclub Opening Hours

- **58%** of indicated **support** for proposed legislation to extend the opening hours of pubs and nightclubs.
- Support is higher among males (67% support) than among females (50% support).
- Support is higher among 18 to 34 year-olds (81% support) and lower among over 65s (21% support).
- Reasons for opposing the move to extend opening hours included:
 - Concern about increased alcohol / drug consumption
 - Concern about increase in antisocial behaviour / crime

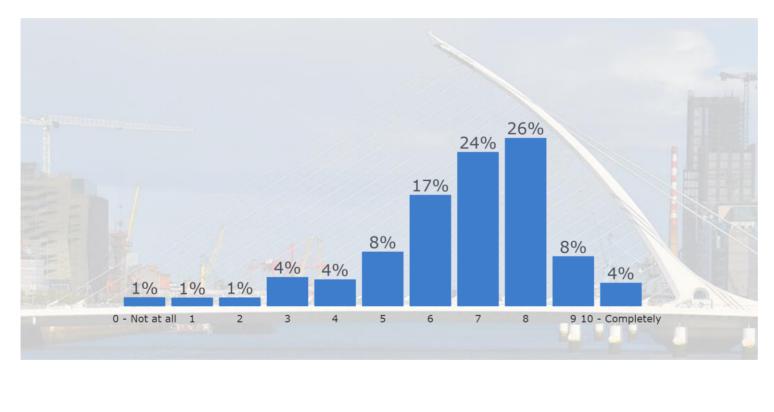




Life Satisfaction



On a scale of 0 to 10, overall how satisfied are you with your life nowadays?





Aug 2022

Nov 2022

Feb 2022

Feb 2020

6.7 is the average life satisfaction

score out of 10.

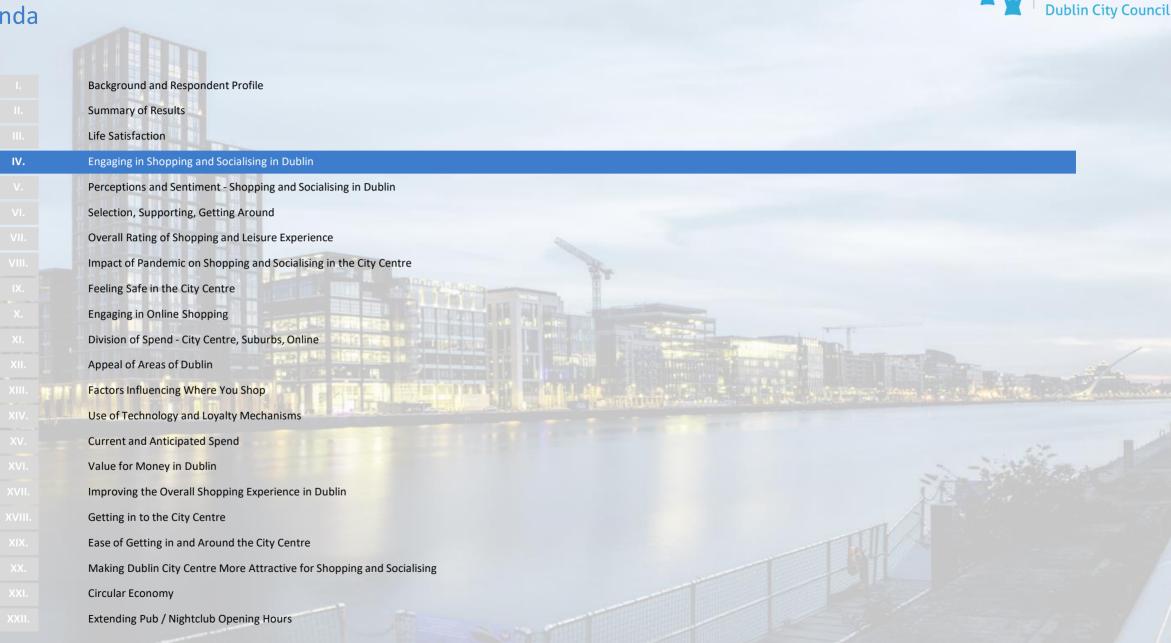
This is down from 6.8 measured in August 2022.

Life satisfaction is highest among over 65s (7.4 out of 10).

Life Satisfaction increases with educational achievement and is higher among those with higher incomes.

Base: 1036



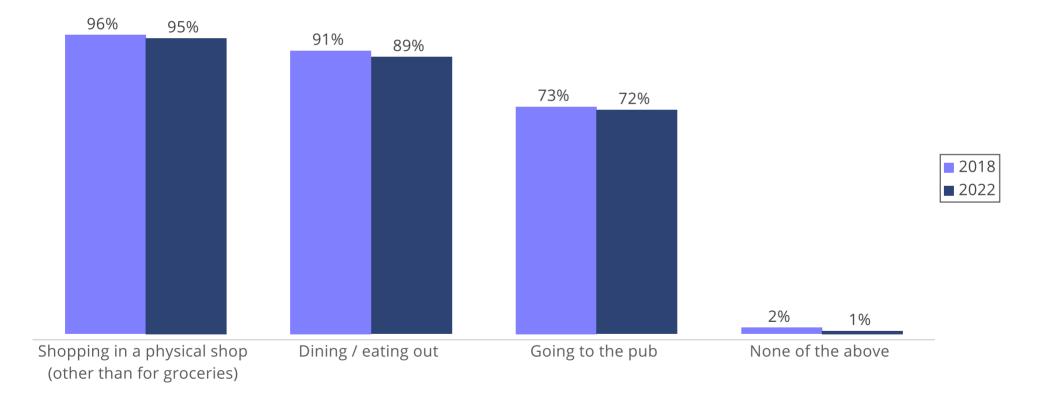


¥

Comhairle Cathrach Bhaile Átha Cliath



Do you ever do any of the following in Dublin City or in the Dublin region? Please select as many as apply. % selecting activity

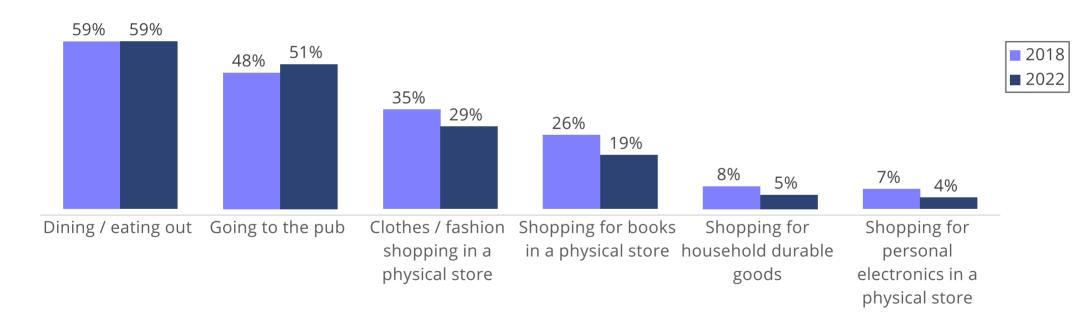


"Going to the pub" is higher among males, among younger respondents, and among those with higher monthly income.

Base: 2018=844 2022=1036



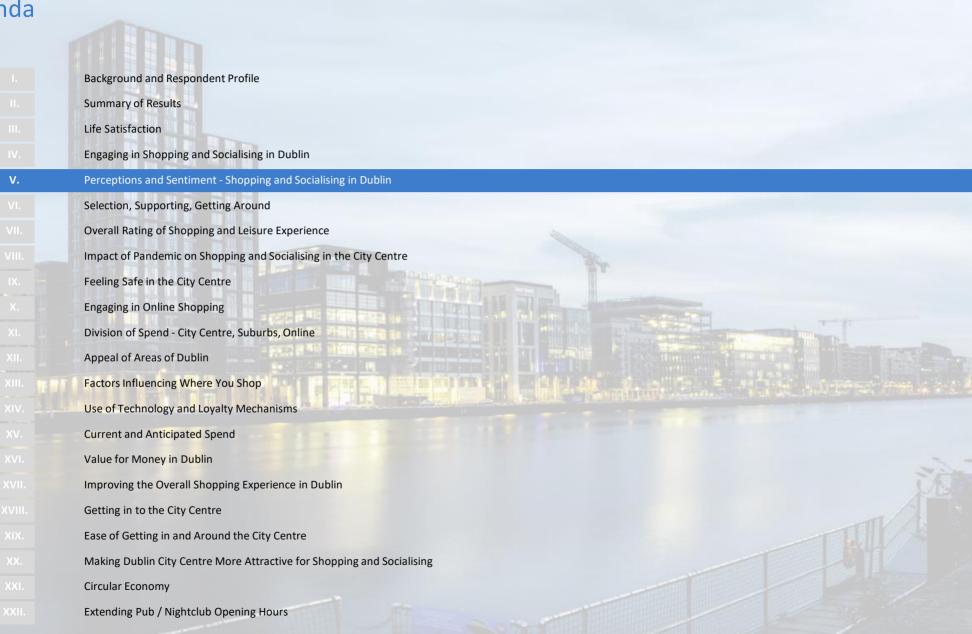
% at least once a month



"Dining / eating out" and "Going to the pub" are more frequent among younger respondents and among those with higher monthly income.

Base: 2018=844 2022=1036

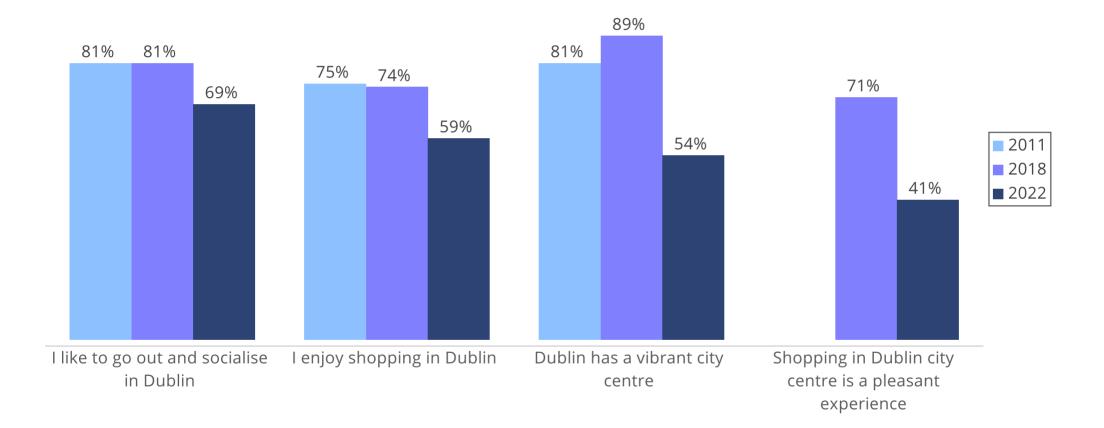






Comhairle Cathrach Haile Átha Cliath Dublin City Council

% agree or strongly agree



"I like to go out and socialise in Dublin" is higher among younger respondents and among those with higher monthly income.

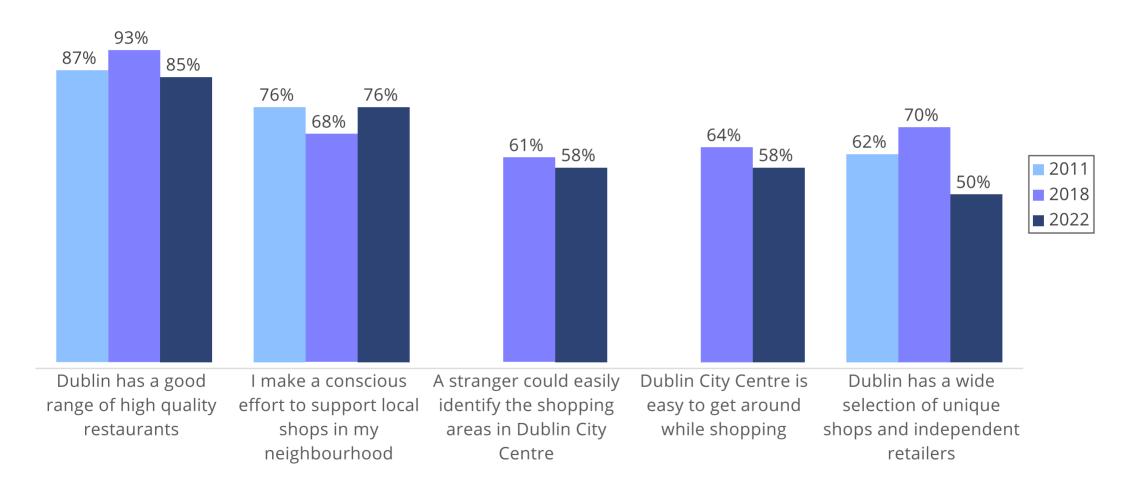


I. II. IV. V. VI.

u	
	Background and Respondent Profile
	Summary of Results
	Life Satisfaction
	Engaging in Shopping and Socialising in Dublin
	Perceptions and Sentiment - Shopping and Socialising in Dublin
	Selection, Supporting, Getting Around
	Overall Rating of Shopping and Leisure Experience
	Impact of Pandemic on Shopping and Socialising in the City Centre
	Feeling Safe in the City Centre
	Engaging in Online Shopping
	Division of Spend - City Centre, Suburbs, Online
	Appeal of Areas of Dublin
16 19 1	Factors Influencing Where You Shop
	Use of Technology and Loyalty Mechanisms
	Current and Anticipated Spend
	Value for Money in Dublin
	Improving the Overall Shopping Experience in Dublin
	Getting in to the City Centre
	Ease of Getting in and Around the City Centre
	Making Dublin City Centre More Attractive for Shopping and Socialising
	Circular Economy
	Extending Pub / Nightclub Opening Hours



% agree or strongly agree



Supporting local shops rises to 85% among over 65s.

Base:

26

2011=1907

2018=844

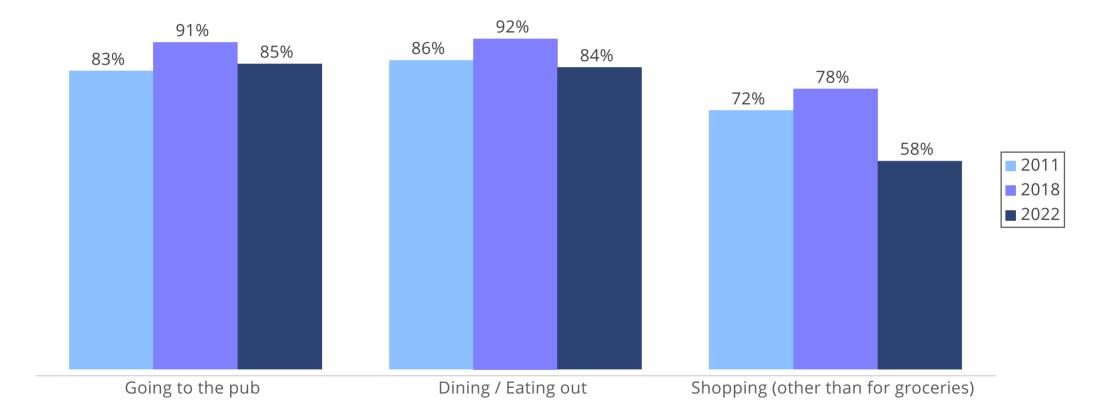
2022=1036



	Background and Respondent Profile
	Summary of Results
	Life Satisfaction
	Engaging in Shopping and Socialising in Dublin
	Perceptions and Sentiment - Shopping and Socialising in Dublin
	Selection, Supporting, Getting Around
VII.	Overall Rating of Shopping and Leisure Experience
	Impact of Pandemic on Shopping and Socialising in the City Centre
	Feeling Safe in the City Centre
	Engaging in Online Shopping
	Division of Spend - City Centre, Suburbs, Online
	Appeal of Areas of Dublin
xiii. WE (9 N)	Factors Influencing Where You Shop
	Use of Technology and Loyalty Mechanisms
	Current and Anticipated Spend
	Value for Money in Dublin
	Improving the Overall Shopping Experience in Dublin
	Getting in to the City Centre
	Ease of Getting in and Around the City Centre
xx.	Making Dublin City Centre More Attractive for Shopping and Socialising
XXI.	Circular Economy
CXII.	Extending Pub / Nightclub Opening Hours



Overall how would you rate your experience of Dublin in relation to the following shopping and leisure activities? % good or excellent



"Going to the pub" and "Dining / eating out" are rated lower by over 65s. Over 65s rate "Shopping" higher than younger age groups.

VIII.



- Background and Respondent Profile
- Summary of Results
 - Life Satisfaction
- Engaging in Shopping and Socialising in Dublin
- Perceptions and Sentiment Shopping and Socialising in Dublin
 - Selection, Supporting, Getting Around
 - Overall Rating of Shopping and Leisure Experience
- Impact of Pandemic on Shopping and Socialising in the City Centre
 - Feeling Safe in the City Centre
 - Engaging in Online Shopping Division of Spend - City Centre, Suburbs, Online
 - Appeal of Areas of Dublin

Current and Anticipated Spend

- Factors Influencing Where You Shop
- Use of Technology and Loyalty Mechanisms
- Value for Money in Dublin
- Improving the Overall Shopping Experience in Dublin
- Getting in to the City Centre
- Ease of Getting in and Around the City Centre
- Making Dublin City Centre More Attractive for Shopping and Socialising
- Circular Economy
- Extending Pub / Nightclub Opening Hours



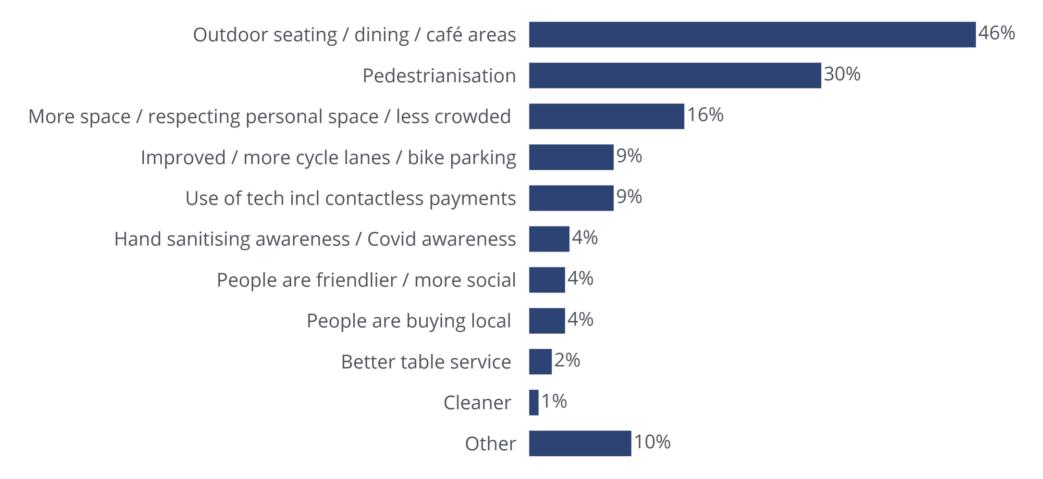




Base: 1015



Reasons given for thinking that shopping and socialising in Dublin has changed for the better due to COVID-19



Reasons given for thinking that shopping and socialising in Dublin has changed for the worse due to COVID-19



Base: 400



- Background and Respondent Profile
- Summary of Results
- Life Satisfaction
- Engaging in Shopping and Socialising in Dublin
- Perceptions and Sentiment Shopping and Socialising in Dublin
- Selection, Supporting, Getting Around
- Overall Rating of Shopping and Leisure Experience
- Impact of Pandemic on Shopping and Socialising in the City Centre

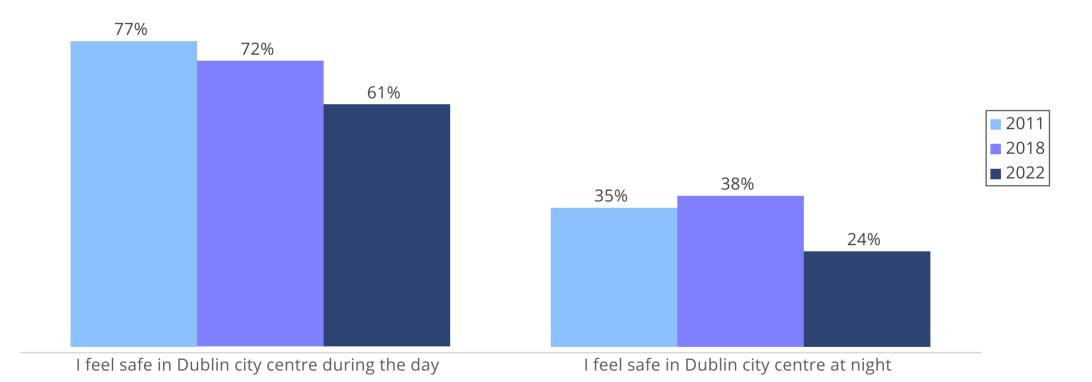
Feeling Safe in the City Centre

- Engaging in Online Shopping Division of Spend - City Centre, Suburbs, Online Appeal of Areas of Dublin Factors Influencing Where You Shop Use of Technology and Loyalty Mechanisms Current and Anticipated Spend Value for Money in Dublin
- Improving the Overall Shopping Experience in Dublin
- Getting in to the City Centre
- Ease of Getting in and Around the City Centre
- Making Dublin City Centre More Attractive for Shopping and Socialising
- Circular Economy
- Extending Pub / Nightclub Opening Hours





Thinking about shopping (excluding groceries) and leisure in general please indicate your level of agreement with each of the following statements: % agree or strongly agree



Females and older respondents are less likely than others to feel safe in the city centre.

Base: 2011=1907 2018=844 2022=1036



Background and Respondent Profile Summary of Results Life Satisfaction Engaging in Shopping and Socialising in Dublin Perceptions and Sentiment - Shopping and Socialising in Dublin Selection, Supporting, Getting Around Overall Rating of Shopping and Leisure Experience Impact of Pandemic on Shopping and Socialising in the City Centre Feeling Safe in the City Centre Engaging in Online Shopping

Appeal of Areas of Dublin Factors Influencing Where You Shop Use of Technology and Loyalty Mechanisms Current and Anticipated Spend Value for Money in Dublin Improving the Overall Shopping Experience in Dublin Getting in to the City Centre Ease of Getting in and Around the City Centre Making Dublin City Centre More Attractive for Shopping and Socialising Circular Economy Extending Pub / Nightclub Opening Hours



How often do you do any of the following? % at least occasionally



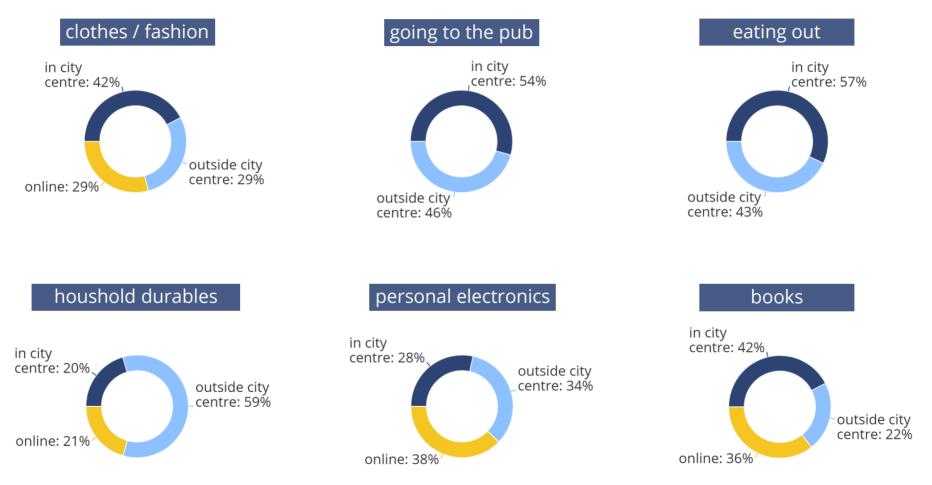
18-34 your-olds were more likely to engage more frequently in online shopping activities.





	Background and Respondent Profile
	Summary of Results
	Life Satisfaction
	Engaging in Shopping and Socialising in Dublin
	Perceptions and Sentiment - Shopping and Socialising in Dublin
	Selection, Supporting, Getting Around
	Overall Rating of Shopping and Leisure Experience
	Impact of Pandemic on Shopping and Socialising in the City Centre
	Feeling Safe in the City Centre
	Engaging in Online Shopping
XI.	Division of Spend - City Centre, Suburbs, Online
	Appeal of Areas of Dublin
XIII.	Factors Influencing Where You Shop
	Use of Technology and Loyalty Mechanisms
	Current and Anticipated Spend
	Value for Money in Dublin
	Improving the Overall Shopping Experience in Dublin
	Getting in to the City Centre
	Ease of Getting in and Around the City Centre
XX.	Making Dublin City Centre More Attractive for Shopping and Socialising
XXI.	Circular Economy
XXII.	Extending Pub / Nightclub Opening Hours

How do you divide your spend between city centre, suburban / out of town areas / online (Please give a percentage for each)



Older respondents had a higher proportion of spend outside the city centre than younger respondents.

Base: 1036

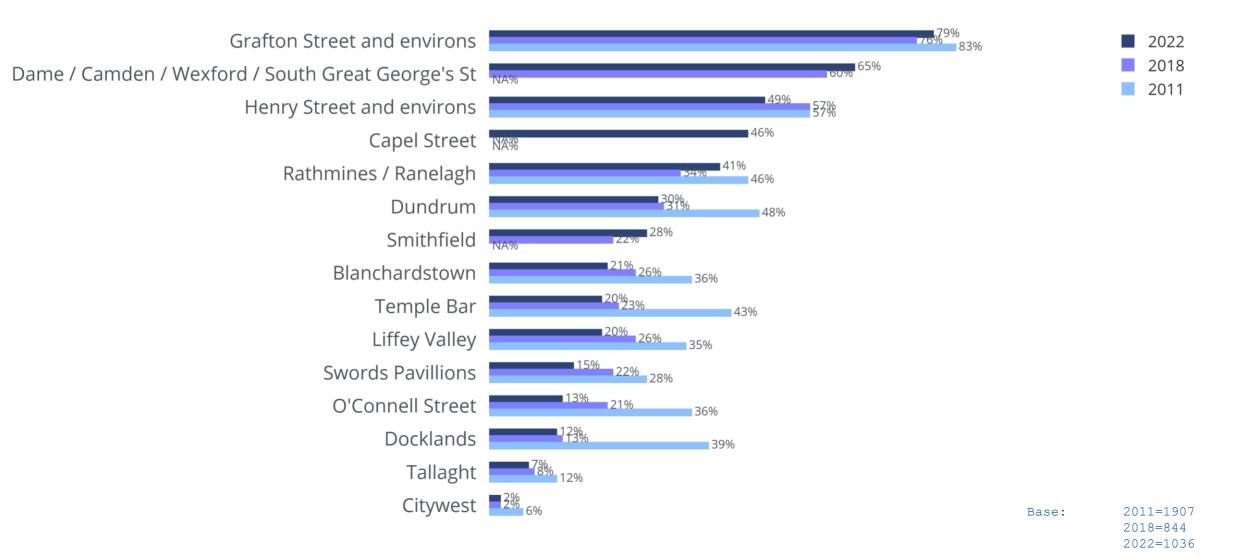


Background and Respondent Profile Summary of Results Life Satisfaction Engaging in Shopping and Socialising in Dublin Perceptions and Sentiment - Shopping and Socialising in Dublin Selection, Supporting, Getting Around **Overall Rating of Shopping and Leisure Experience** Impact of Pandemic on Shopping and Socialising in the City Centre Feeling Safe in the City Centre Engaging in Online Shopping Division of Spend - City Centre, Suburbs, Online Appeal of Areas of Dublin Factors Influencing Where You Shop Use of Technology and Loyalty Mechanisms Current and Anticipated Spend Value for Money in Dublin Improving the Overall Shopping Experience in Dublin Getting in to the City Centre Ease of Getting in and Around the City Centre Making Dublin City Centre More Attractive for Shopping and Socialising **Circular Economy** Extending Pub / Nightclub Opening Hours

Appeal of Areas in Dublin - Trend

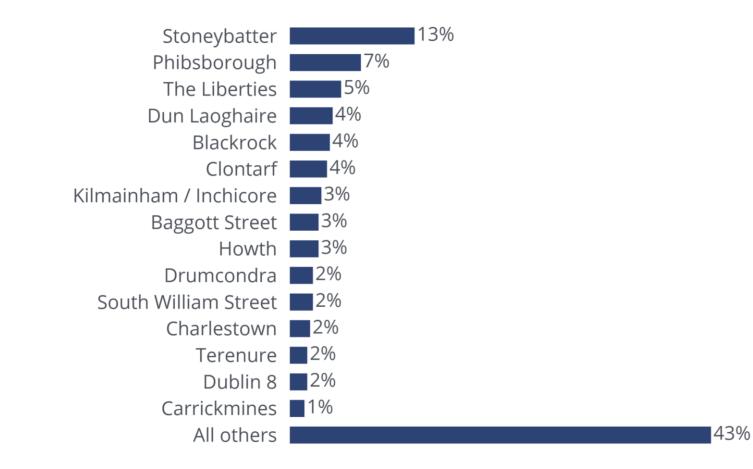


From the following areas in Dublin, please select the areas that you find appealing, specifically in relation to shopping and socialising. Please select as many as apply.





Is there another area of Dublin not listed above that is appealing to you?



XIII.



Background and Respondent Profile
Summary of Results
Life Satisfaction
Engaging in Shopping and Socialising in Dublin
Perceptions and Sentiment - Shopping and Socialising in Dublin
Selection, Supporting, Getting Around
Overall Rating of Shopping and Leisure Experience
Impact of Pandemic on Shopping and Socialising in the City Centre
Feeling Safe in the City Centre
Engaging in Online Shopping
Division of Spend - City Centre, Suburbs, Online
Appeal of Areas of Dublin

Use of Technology and Loyalty Mechanisms
Current and Anticipated Spend
Value for Money in Dublin
Improving the Overall Shopping Experience in Dublin
Getting in to the City Centre
Ease of Getting in and Around the City Centre
Making Dublin City Centre More Attractive for Shopping and Socialising
Circular Economy
Extending Pub / Nightclub Opening Hours

Please select the top 4 most important factors that influence where you shop in Dublin in physical stores (excluding shopping for groceries)



How well technology is used to make a better shopping experience $\frac{2\%}{4\%}$

Comhairle Cathrach

Dublin City Council



"Other" influencing factors specified



"Other" includes safety, range of unique and independent shops, accessibility

XIV.

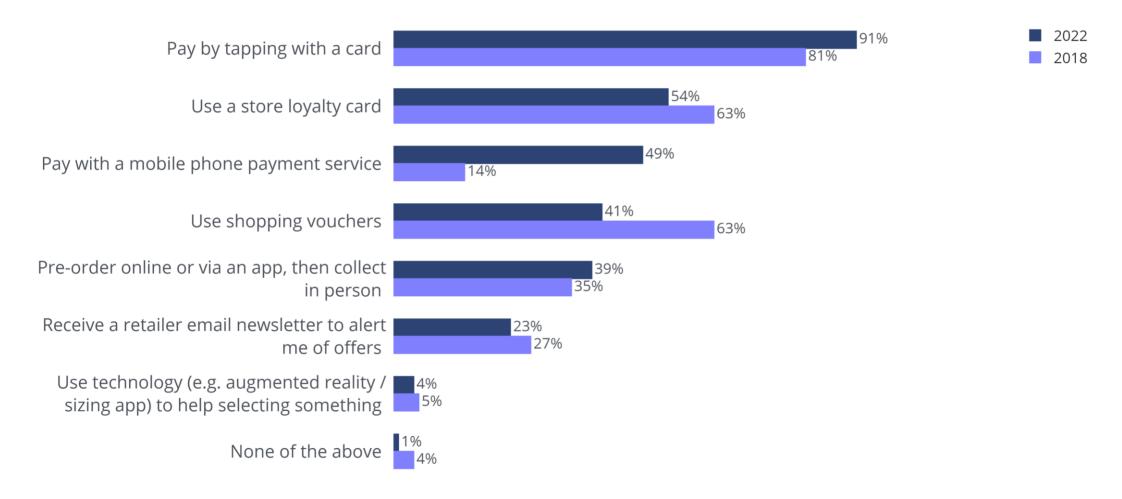


	Background and Respondent Profile
	Summary of Results
	Life Satisfaction
	Engaging in Shopping and Socialising in Dublin
	Perceptions and Sentiment - Shopping and Socialising in Dublin
	Selection, Supporting, Getting Around
	Overall Rating of Shopping and Leisure Experience
	Impact of Pandemic on Shopping and Socialising in the City Centre
	Feeling Safe in the City Centre
	Engaging in Online Shopping
	Division of Spend - City Centre, Suburbs, Online
	Appeal of Areas of Dublin
W WI I	Factors Influencing Where You Shop
	Use of Technology and Loyalty Mechanisms
	Current and Anticipated Spend
	Value for Money in Dublin
	Improving the Overall Shopping Experience in Dublin
	Getting in to the City Centre
	Ease of Getting in and Around the City Centre
	Making Dublin City Centre More Attractive for Shopping and Socialising
	Circular Economy
	Extending Pub / Nightclub Opening Hours

45



When shopping (other than for groceries), do you ever do any of the following?



63% of 18-34 year-olds pay with a mobile phone payment service. Use of a store loyalty card is highest among over 65s at 63%.

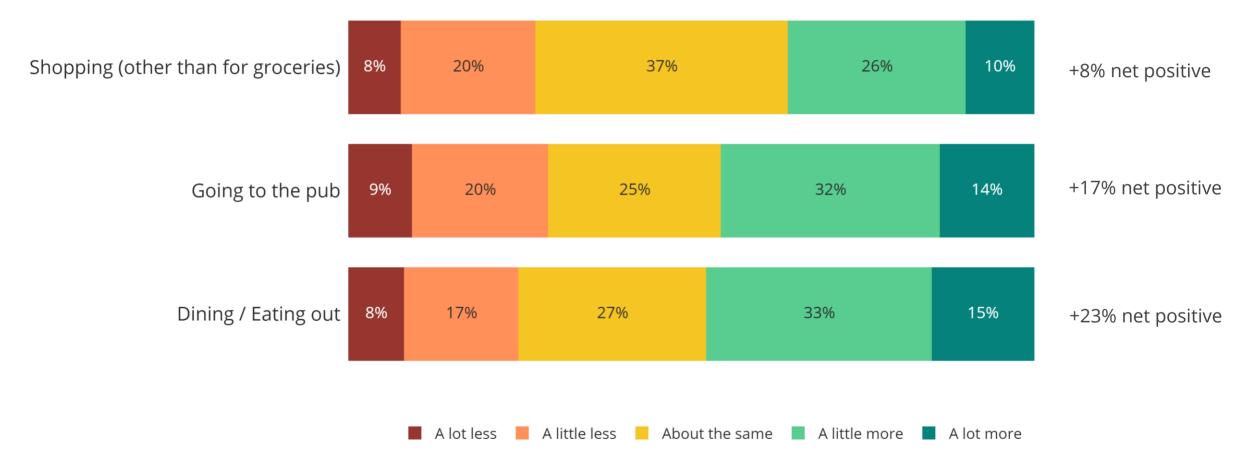
Base: 2018=844 2022=1036



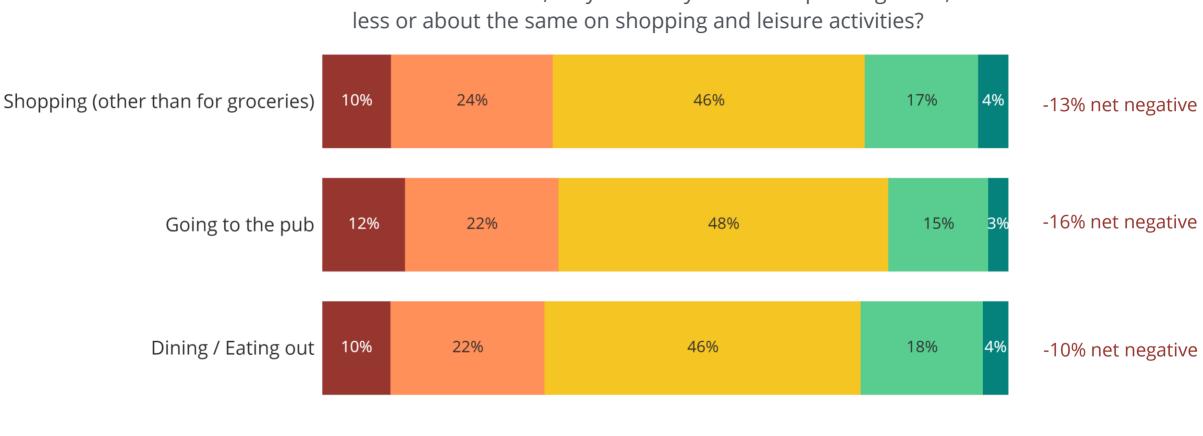




Compared with this time last year, are you currently spending more, less or about the same on shopping and leisure activities?







In the next 12 months, do you think you will be spending more,

A lot less A little less About the same A little more A lot more



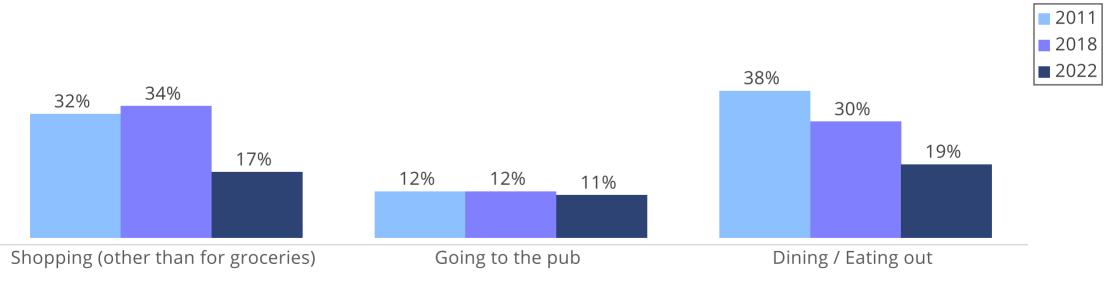
170

	Background and Respondent Profile
	Summary of Results
	Life Satisfaction
	Engaging in Shopping and Socialising in Dublin
	Perceptions and Sentiment - Shopping and Socialising in Dublin
	Selection, Supporting, Getting Around
	Overall Rating of Shopping and Leisure Experience
	Impact of Pandemic on Shopping and Socialising in the City Centre
	Feeling Safe in the City Centre
	Engaging in Online Shopping
	Division of Spend - City Centre, Suburbs, Online
	Appeal of Areas of Dublin
	Factors Influencing Where You Shop
	Use of Technology and Loyalty Mechanisms
	Current and Anticipated Spend
VI.	Value for Money in Dublin
	Improving the Overall Shopping Experience in Dublin
	Getting in to the City Centre
	Ease of Getting in and Around the City Centre
(X .	Making Dublin City Centre More Attractive for Shopping and Socialising

- Circular Economy
- Extending Pub / Nightclub Opening Hours



How would you rate the value for money on offer in Dublin for the following shopping / leisure activities? % good or great value for money



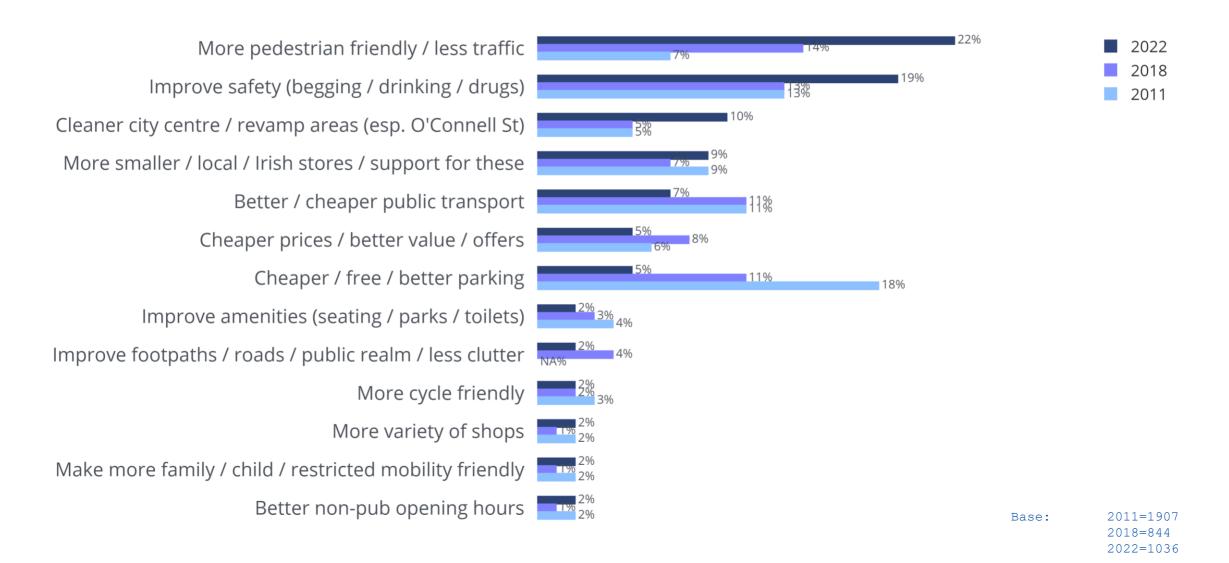
Base: 2011=1907 2018=844 2022=1036







What are your suggestions for improving the overall shopping experience in Dublin?





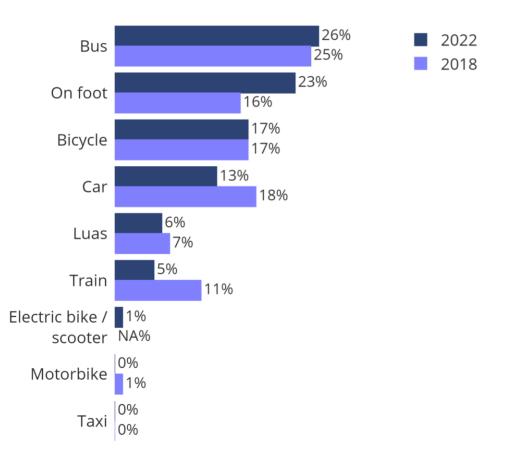




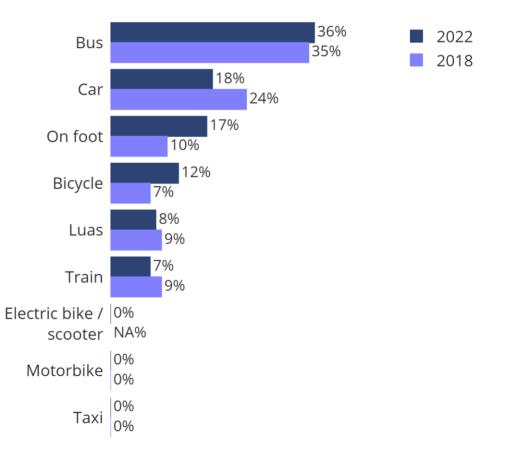
Getting in to the City Centre - Trend



In general, how do you usually get in to Dublin city centre for work or study?



In general, how do you usually get in to Dublin city centre for shopping?

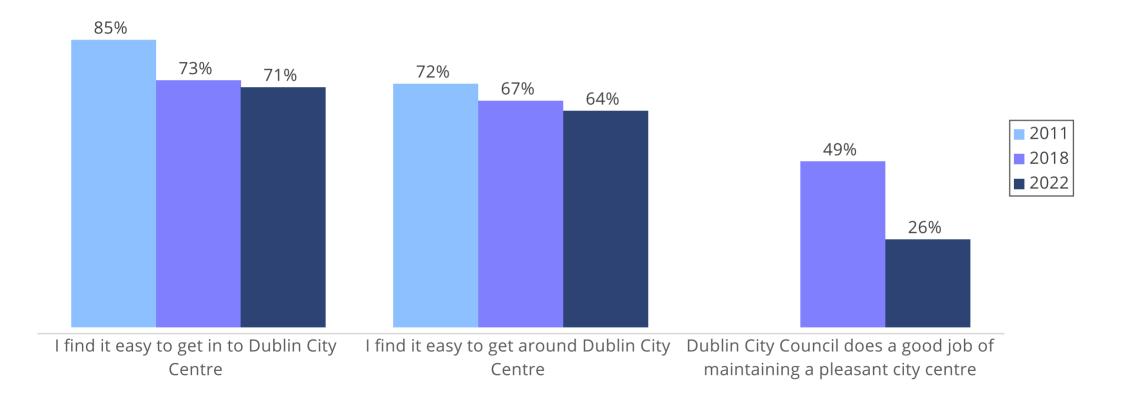


Use of bus is higher among 18-34 yea-olds, among over 65s, and among those on lower monthly income.





Please indicate your agreement with the following statements: % agree or strongly agree



Female respondents were more likely than males to agree with all three of these statements.

Base:

57

2011=1907 2018=844

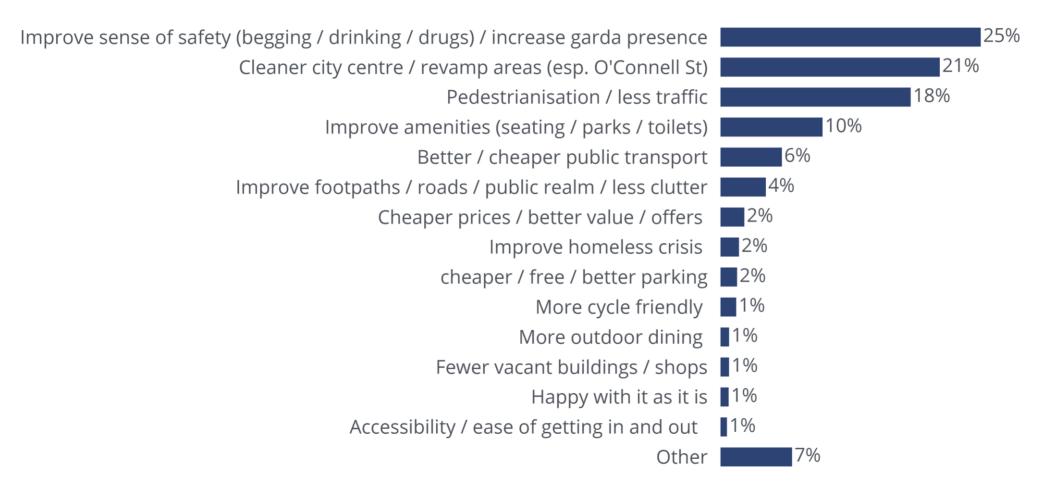
2022=1036



Background and Respondent Profile Summary of Results Life Satisfaction Engaging in Shopping and Socialising in Dublin Perceptions and Sentiment - Shopping and Socialising in Dublin Selection, Supporting, Getting Around **Overall Rating of Shopping and Leisure Experience** Impact of Pandemic on Shopping and Socialising in the City Centre Feeling Safe in the City Centre Engaging in Online Shopping Division of Spend - City Centre, Suburbs, Online Appeal of Areas of Dublin Factors Influencing Where You Shop Use of Technology and Loyalty Mechanisms Current and Anticipated Spend Value for Money in Dublin Improving the Overall Shopping Experience in Dublin Getting in to the City Centre Ease of Getting in and Around the City Centre Making Dublin City Centre More Attractive for Shopping and Socialising **Circular Economy** Extending Pub / Nightclub Opening Hours



What would make Dublin city centre a more attractive place for shopping and socialising?

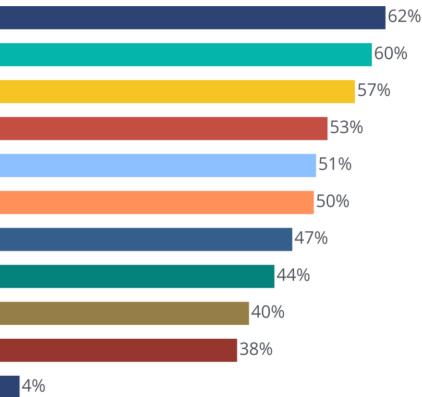


Comhairle Cathrach Bhaile Átha Cliath Dublin City Council

Background and Respondent Profile Summary of Results Life Satisfaction Engaging in Shopping and Socialising in Dublin Perceptions and Sentiment - Shopping and Socialising in Dublin Selection, Supporting, Getting Around **Overall Rating of Shopping and Leisure Experience** Impact of Pandemic on Shopping and Socialising in the City Centre Feeling Safe in the City Centre Engaging in Online Shopping Division of Spend - City Centre, Suburbs, Online Appeal of Areas of Dublin Factors Influencing Where You Shop Use of Technology and Loyalty Mechanisms Current and Anticipated Spend Value for Money in Dublin Improving the Overall Shopping Experience in Dublin Getting in to the City Centre Ease of Getting in and Around the City Centre Making Dublin City Centre More Attractive for Shopping and Socialising Circular Economy Extending Pub / Nightclub Opening Hours



In the past 12 months, which of the following statements are true for you?



I have paid extra for a more durable / long lasting product I have repaired / fixed an item instead of replacing with a brand new equivalent item I have reduced the amount of new products and goods I buy

I have bought more locally produced goods I have chosen brands that have environmentally sustainable practices / values I have bought second-hand / refurbished items

I have chosen brands that have ethical practices / values I have stopped purchasing certain brands or products because I had ethical or sustainability related concerns about them I have used a Keep Cup for takeaway coffee or tea

I have bought more seasonal produce

None of the above

Younger respondents, those with higher educational achievement and those on higher incomes were more likely to engage in these behaviours.

Base: 1033

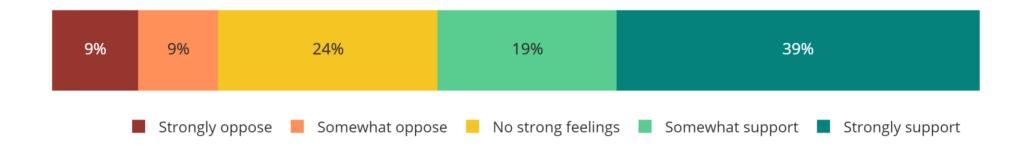
Comhairle Cathrach Bhaile Átha Cliath Dublin City Council

Background and Respondent Profile Summary of Results Life Satisfaction Engaging in Shopping and Socialising in Dublin Perceptions and Sentiment - Shopping and Socialising in Dublin Selection, Supporting, Getting Around **Overall Rating of Shopping and Leisure Experience** Impact of Pandemic on Shopping and Socialising in the City Centre Feeling Safe in the City Centre Engaging in Online Shopping Division of Spend - City Centre, Suburbs, Online Appeal of Areas of Dublin Factors Influencing Where You Shop Use of Technology and Loyalty Mechanisms Current and Anticipated Spend Value for Money in Dublin Improving the Overall Shopping Experience in Dublin Getting in to the City Centre Ease of Getting in and Around the City Centre Making Dublin City Centre More Attractive for Shopping and Socialising **Circular Economy**

Extending Pub / Nightclub Opening Hours



The Irish government is proposing new legislation which would extend the opening hours of pubs and nightclubs. To what extent do you support or oppose this move?



58% somewhat or strongly support this move

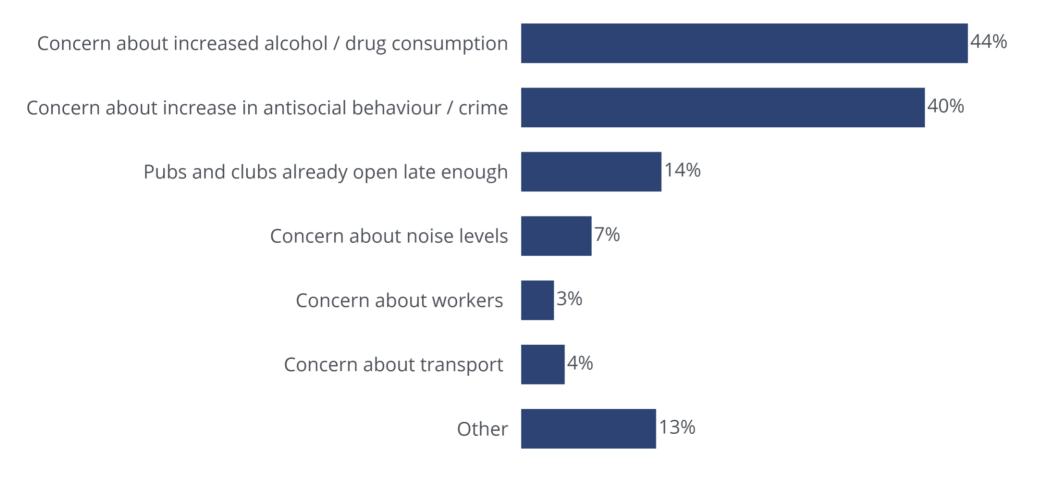
Support is higher among males and among younger age groups



Base: 1036



Please elaborate on your reasons for opposing this move



For further information please contact:

Economic Development Office Dublin City Council 01 222 5611 research@dublincity.ie

AND THE MERINE AND THE PARTY A

